

Tools that Enable DevSecOps Stuart Cianos, CISSP scianos@alphavida.com Security Architect @ Medallia



Changes/Corrections:

 2018-06-20: Corrected typo on page 55; term "variable" corrected to "tag"



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Tools that enable DevSecOps

AKA Moving Fast with Open Source Tools for Compliance in Sensitive Environments



- Move FAST
 - Most teams are using various forms of agile development practices because of realized productivity gains as well as changes in technology.
 - Rapid release cycles and CI/CD
 - Is the code *and* infrastructure testable? Proveable?
 - How to deploy a test environment?
 - Infrastructure as Code (IAC)
 - Cloud environments are the norm, not the exception
 - Multiple providers, APIs
 - Virtualization and Containerization
 - Docker, Kubernetes, Mesos
 - SDN is everywhere AWS, Azure, GCE, on-premise



- Decentralization and Democratization
 - Most teams are using various forms of agile development practices because of realized productivity gains as well as changes in technology.
 - Devops changes the nature of infrastructure
 - The days of the "system administrator", "network administrator", etc. targeting specific platforms or base software (OS) configuration are over... or numbered depending on the organization/who you ask.
 - Devops = Development + Operations
 - Many different areas of development impacting what was originally the subject area of the sysadmin or network admin.



- Infrastructure as Code
 - Infrastructure is no longer physical; it is logical and mutable
 - Infrastructure as Code (IAC)
 - How are changes to the environment being
 - Managed?
 - Reviewed?
 - Applied?
 - Logged?



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 - Where is the central configuration/code repository?
 - Reviewed?
 - How are code reviews documented?
 - Applied?
 - How can we detect changes, what *will* be changed?
 - Logged?
 - Are changes logged? Can we know the differences between the deployment a year ago vs. today?



YES WE CAN!

June 19, 2018 - Security in the Age of Disruption



Infrastructure as Code

- How are changes to the environment being
 - Managed?
 - Where is the central configuration/code repository?
 - GIT, as well as other SCMs
 - Reviewed?
 - How are code reviews documented?
 - Using GIT pull requests, Gerrit, GitLab, GitHub (proprietary), GOGS, etc.
 - Applied?
 - How can we detect changes, what *will* be changed?
 - Terraform, CloudFormation (proprietary, AWS), Ansible, etc.
 - Logged?
 - Are changes logged? Can we know the differences between the deployment a year ago vs. today?
 - GIT, as well as other SCMs



- Additional tooling...
 - Building master operating system images
 - How are system images built for cloud environments?
 - Packer
 - Can pull and customize an existing AMI on AWS
 - Can use an existing ISO and build a clean image for eventual use on AWS.
 - An important consideration if you need to run your own clean-room, validated images in sensitive environments (as well as enclaves like AWS GovCloud)



- Additional tooling...
 - Deploying infrastructure
 - How can infrastructure be defined and stored in an SCM?
 - Terraform
 - Defines infrastructure as declarative code
 - Can deploy on multiple cloud environments and on-premise environments.
 - Supports all the common ones like AWS, Google Compute, Azure...
 - Tracks the state of the deployment
 - Can determine what has changed between the current desired state defined by code and what is actually deployed
 - Can help track what will be changed for change management processes
 - Can provide the necessary data to determine what was deployed using Terraform and what objects were not



Infrastructure as Code

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Coverage

- What are we specifically going to cover today?
 - GIT
 - Gitolite
 - Gerrit
 - Substitute Gitolite or Gerrit with Github, Gitlab, etc. if desired... the concepts and workflows are similar regardless of the tooling.
 - Pro tip: Gerrit was specifically designed for code review workflows, if code review is specifically at the top of your list...
 - Terraform
 - A very quick word about Packer



GIT... for compliance!

- What is GIT?
 - A version control system, used to track changes over time to content.
 - A *distributed* version control system.
 - Well suited to distributed teams, unstable network connectivity. Every GIT checkout is a full copy of the SCM repository.
 - Performant across a variety of projects and workloads, tested and proven in the real world.
 - GIT is the SCM used for Linux Kernel Development
 - Has well-defined workflows covering code review, sign-off, and/or two-man controls in most any configuration or environment.



How to enforce a workflow

- Bob, Alice, and Cindy work for a company
 - Bob is an engineer trying to commit code
 - Alice is the reviewer of Bob's code
 - Cindy is one of the senior engineers whom manages releases and enforces policies.
- But how can workflows be enforced on a distributed VCS/SCM?
 - Releases are only built from the repo hosted by the company, not the copy on Bob's laptop
 - By controlling who can actually commit to the various repositories or *branches* of a repository, its possible to control, validate and sign what gets built through a defined process.



- How can workflows be enforced on a distributed VCS/SCM?
 - Releases are only built from the copy of master or release branch stored on the SCM hosted by the company, not the distributed copy on Bob's laptop
 - When a release is built, it should be built through a documented and defined build pipeline.
 - The build pipeline usually performs some or all of the following tasks:
 - Compiles/validates the build by building various artifacts
 - The artifacts are then tested (i.e. unit tests, functional tests)
 - If tests succeed, the artifact is made available for deployment.
 - In a CD (continuous delivery/deployment) shop, the build pipeline may even push the release to production.



- How can workflows be enforced on a distributed VCS/SCM?
 - By controlling who can actually commit to the various repositories or *branches* of a repository on the business' GIT host, its possible to control, validate and sign what gets built through a defined process.
 - ACME Widget Co. develops an application called "WidgetMaster"
 - WidgetMaster's source code is hosted on ACMEs GIT host
 - Developers must have their code peer reviewed
 - Developers build code in their local GIT repo, in a development branch
 - Developers push code in their development branch to ACME's GIT host
 - The code reviewer examines the code in the development branch and approves/denies/requests more changes
 - and then...



- How can workflows be enforced on a distributed VCS/SCM?
 - By controlling who can actually commit to the various repositories or *branches* of a repository on the business' GIT host, its possible to control, validate and sign what gets built through a defined process.
 - ACME Widget Co. develops an application called "WidgetMaster"
 - WidgetMaster's source code is hosted on ACMEs GIT host
 - The code reviewer examines the code in the development branch and approves/denies/requests more changes
 - and then... depending on the release model...
 - The branch can be merged into master by the reviewer, or
 - The branch can be merged into master by the developer, after the reviewer adds their blessing, *or*
 - The reviewer sends a PR to the release manager for inclusion, or
 - Software like Gerrit is used to define the process and add an interface specifically targeting code reviews and management tracking.



- How can workflows be enforced on a distributed VCS/SCM?
 - Irregardless of the workflow, the concepts are the same
 - Access is controlled to repositories as a whole, or perhaps branches.
 - The organization can use a variety of configurations to achieve the same controls.
 - Some of the controls will be defined by the software chosen, but most are up to the organization to choose.
 - Examples:
 - Gitolite is well suited to using branches for access control
 - Github/Gitlab are also well suited to using branches
 - Gerrit doesn't use branching, but uses references instead
 - Plain GIT request-pull doesn't use branching



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 - Examples:
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 - Gerrit doesn't use branching, but uses references instead
 - Plain GIT request-pull doesn't use branching
 - Pro-tip: Pick the tool that works best for your org *and* developers!



• For ACME, the organization wants:

• To build their releases rolling off master

- An easy to maintain and install tool that allows them to enforce a workflow on top of their plain GIT host without changing the rest of their SCM infrastructure
- To control access to some branches (like RO to MASTER for most)

• For ACME, the developers want:

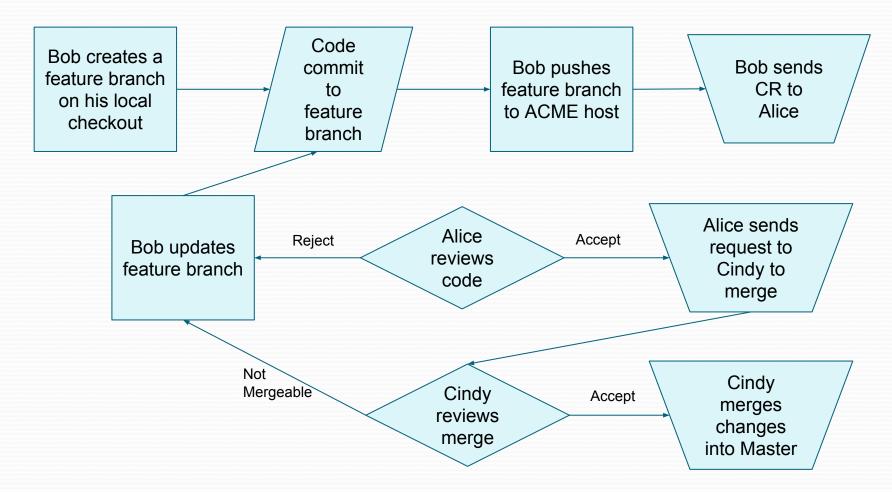
- A tool that stays out of their way and lets them use their existing workflows (change adverse)
- Don't care about the GUI, they use the GIT CLI over SSH exclusively
- ACME has some options...
 - Gitolite? Gitlab? Github? ...?
 - Move developers to Gerrit CR model?



• For ACME, the organization decided on this workflow:

- Builds are a rolling release from the master branch
 - Only Cindy (the release manager) can commit to master branch
- Bob the developer creates a feature branch and makes changes
- Bob commits changes back to his feature branch and pushes upstream to a feature branch on ACME's GIT host.
- Alice reviews his change and approves/rejects
- If approved, Alice notes the commit information and sends a request to Cindy to merge the code
- Cindy merges the code into the Master branch.







• For ACME, the organization decided on Gitolite:

- Lightweight tool that supports the developer's use of GIT CLI and SSH.
- Doesn't include a GUI or advanced code review facilities like Gerrit/Gitlab/Github, but controls access to branches (including master!)

Sample configuration for widgetmaster using groups "cindy_team" (for release manager team) and "bobs_team" (for development group)

repo widgetmaster

RW+ master	=	<pre>@cindy_team</pre>	#	Rel Mgr
- master	=	<pre>@bobs_team</pre>	#	Devs
RW+	=	<pre>@bobs_team</pre>	#	Devs



 Now that ACME has defined their workflow, how can this workflow be used to define infrastructure?

• How is infrastructure created?

Step 2: Choose an Instance Type

Iter by	All instance types 💙	Current generation 👻	Show/Hide Columns									
Currently selected: t2.micro (Variable ECUs, 1 vCPUs, 2.5 GHz, Intel Xeon Family, 1 GiB memory, EBS only)												
	Family	~ Туре	vCPUs (i) v	Memory (GiB) ~	Instance Storage (GB) (i) -	EBS-Optimized Available (i) -	Network Performance (i)	IPv6 Suppo				
	General purpose	t2.nano	1	0.5	EBS only	-	Low to Moderate	Yes				
	General purpose	t2.micro Free tier eligible	1	1	EBS only	-	Low to Moderate	Yes				
	General purpose	t2.small	1	2	EBS only	-	Low to Moderate	Yes				
	General purpose	t2.medium	2	4	EBS only	-	Low to Moderate	Yes				
	General purpose	t2.large	2	8	EBS only	-	Low to Moderate	Yes				
	General purpose	t2.xlarge	4	16	EBS only	-	Moderate	Yes				
	General purpose	t2.2xlarge	8	32	EBS only	-	Moderate	Yes				
	General purpose	m5.large	2	8	EBS only	Yes	Up to 10 Gigabit	Yes				
	General purpose	m5.xlarge	4	16	EBS only	Yes	Up to 10 Gigabit	Yes				

ancel Previous Review and Launch Next: Configure Instance Deta

"Artisanal Infrastructure": Bob clicks on launch button and hopes that he is correct



- Now that ACME has defined their workflow, how can this workflow be used to define infrastructure?
 - How is infrastructure created?



Resource actions are indicated with the following symbols: + create Terraform will perform the following actions: + aws_instance.example id: <computed> "ami-46e1f226" ami: associate_public_ip_address: <computed> availability_zone: <computed> ebs_block_device.#: <computed> ephemeral_block_device.#: <computed> "false" aet_password_data:

"Infrastructure as Code": Bob defines the host as code and can deploy automatically to any environment



- Now that ACME has a GIT workflow and is defining their infrastructure as code, what does this mean?
 - If Bob wants to launch infrastructure, it goes through code review ahead of merge.
 - Bob can spin up and test the infrastructure on-the-fly in a test or staging environment he has access to, without manual intervention.
 - The team that deploys production now has a consistent infrastructure deployment process based on Terraform.
 - Alice has reviewed Bob's code, and the code that Alice reviewed is the code that Cindy merged into Master.
 - The deployment team deploys (only) the approved code.



- Other important benefits
 - The infrastructure code can now be validated (or even tested!) as part of a CI/CD pipeline
 - The infrastructure can be easily re-deployed as part of a BC/DR process.
 - Major Plus!
 - The infrastructure can be easily deployed to multiple environments
 - Horizontal scaling, HA sites, and more!
 - The infrastructure deployment is:
 - Proveable
 - Reproducible
 - Documented **by default** as the end state is always defined!



- Terraform does not force you into any particular organization of a project... <u>this is very much a *highly opinionated* guide</u>!!!
 - Early decisions can help or hurt your efforts
 - Pro-Tip: DRY Don't Repeat Yourself! Design your project to enforce re-usability.
 - A project structure that uses modules to create reusable "pieces" or features (Terraform modules) is one recommended way to achieve this goal.
 - A Terraform module is a method for creating components that can be called from other components
 - Terraform also has support for "workspaces" which can be used to implement re-usability across environments, or a project can be designed to support it natively.



One recommended project structure...

- Two top level entities
 - Feature Modules
 - A feature module implements functionality that can be deployed into environments.
 - A feature module is called upon by environment modules to deploy functionality in said environment
 - An environment, an environment
 - Environment Modules
 - An environment module defines which feature modules will be deployed.
 - Terraform state is tied to environment modules
 - An environment module lives in a specific environment



- ACME has multiple environments; each environment is an AWS account for the purposes of this example...
 - Production 1 (HA)
 - Production 2 (HA)
 - Corporate Resources (HA)
 - Staging
 - Development



- ACME has multiple environments; each environment is an AWS account for the purposes of this example...
 - Production 1 (HA)
 - US-WEST-1
 - Availability Zone A
 - Availability Zone B
 - Production 2 (HA)
 - US-EAST-1
 - Availability Zone A
 - Availability Zone B

- Corporate Resources (HA)
 - US-WEST-1
 - Availability Zone A
 - Availability Zone B
- Staging
 - US-WEST-1
 - Availability Zone A
- Development
 - US-WEST-1
 - Availability Zone A



- ACME has three features they need deployed as part of their product...
 - An initial module which creates dependencies used to store Terraform state
 - A module which configures security properties on every account ACME manages, creates IAM groups, etc.
 - A module which creates a server for bastion access to the environment.
- The features must be re-usable across all environments.
 - The features/functionality is encapsulated in modules
 - Modules can (should!) be deployable to any environment (if designed properly!)



 Gives us the following project organization as a Terraform directory structure (w/ environment modules for staging):

> /environment-corporate /environment-development /environment-production-1 ./environment-production-2 ./environment-staging ./environment-staging/_early_initialization /environment-staging/_early_initialization/main.tf ./environment-staging/account-security ./environment-staging/account-security/main.tf ./environment-staging/account-security/state.tf /environment-staging/bastion /environment-staging/bastion/main.tf /environment-staging/bastion/state.tf /modules ./modules/ec2-bastion-jumphost ./modules/ec2-bastion-jumphost/ec2-bastion.tf ./modules/iam-account-security-baseline ./modules/iam-account-security-baseline/groups.tf ./modules/iam-account-security-baseline/iam-pw-policy.tf /modules/s3-state-bucket /modules/s3-state-bucket/s3.tf



Important highlights

- Each environment module under an environment defines the provider(s) and state.
- Each environment module picks the features it deploys by including the desired feature modules.

```
provider "aws" {
   region = "us-west-1"
   version = "~> 1.9"
}
module "iam_baseline_settings" {
   source = "../../modules/iam-account-security-baseline"
}
```



Important highlights

 Each environment module (except for _early_initialization) has a remote state configuration. For this example, remote state is stored in an S3 bucket associated with each account, and a key associated to each environment and module:

```
terraform {
   backend "s3" {
     bucket = "acme-tfstate-123456789012"
     key = "environment-staging/account_security"
     region = "us-west-1"
   }
}
```



- Important highlights
 - _early_initialization creates that bucket. This dependency is the first step of deployment with this methodology/project structure:

```
data "aws_caller_identity" "current" {}
resource "aws_s3_bucket" "terraform_state_bucket" {
    bucket = "acme-tfstate-${data.aws_caller_identity.current.account_id}"
    versioning {
        enabled = true
    }
    lifecycle {
        prevent_destroy = true
    }
}
output "terraform_state_bucket_arn" {
        value = "${aws_s3_bucket.terraform_state_bucket.arn}"
}
```



- Note the use of variables to make some feature module re-usable (interpolation on the host's AWS name tag, S3 bucket name)
- We aren't using tools like terragrunt for the purposes of this discussion
 - Terraform remote state configuration is managed by each environment module
 - State corruption or issues in one module won't impact another
 - Environment modules pass variables (parameters) to feature modules
 - You may want to consider TF workspaces or Terragrunt re: state management across environments. There are pros and cons......



- State files <u>may</u> contain secrets... understand how your code is creating resources.
 - For example, if you create a new private key in Terraform targeting AWS ACS the private key will be stored in state so that Terraform can convey the key. This may not be desired!
 - Define the empty resource and then import the public cert only as a safer alternative. Only the public certificate will be in state.
- Opportunity for enhancement!
 - The bucket created doesn't have encryption turned on by default.
 - Explore the "encrypt=true" option available in Terraform re: S3 buckets and state (out of scope for this presentation)



- State files <u>may</u> contain secrets... cont'd...
 - This code snippet requires a private key to be stored in an adjacent file before deploy (probably not desired)
 - This code snippet also persists the private key in TF state

```
resource "aws_iam_server_certificate" "test_cert" {
   name_prefix = "example-cert"
   certificate_body = "${file("self-ca-cert.pem")}"
   private_key = "${file("test-key.pem")}"
   lifecycle {
     create_before_destroy = true
   }
}
```



- State files <u>may</u> contain secrets... cont'd...
 - Since AWS does not allow private keys to be conveyed from an IAM certificate after creation/upload, the only way for Terraform to convey a key back to the caller after initial run is to maintain it in state.
 - Solution: Import the key securely to AWS, then import the reference back into Terraform
 - New empty resource would appear as follows in code:

```
resource "aws_iam_server_certificate" "test_cert" {
   certificate_body = ""
   private_key = ""
```



}

. . .

Organizing Terraform Projects

Important highlights

- State files <u>may</u> contain secrets... cont'd...
 - Now that we have an empty resource... import the certificate to AWS:

```
$ aws iam upload-server-certificate --server-certificate-name test1 --certificate-body
file://test.crt --certificate-chain file://ca.crt --private-key file://test.key
```

```
"ServerCertificateMetadata": {
    "ServerCertificateName": "test1",
    ...
}
```

Tell Terraform about the resource:

\$ terraform import module.test_certificate.aws_iam_server_certificate.test_cert test1
module.test_certificate.aws_iam_server_certificate.test_cert: Importing from ID
"test1"...

```
module.test_certificate.aws_iam_server_certificate.test_cert: Import complete!
   Imported aws_iam_server_certificate (ID: test1)
```

```
• Now, only the public cert is in state and on the project's path
```



- Time to deploy to staging!
 - A fresh AWS account with no configuration except the initial user I am presenting with...

		Resources			
		You are using the following Arr	nazon EC2 resources in the US West (I	N. California) region:	
IAM Re	esources	0 Running Instance	es	0 Elastic IPs 0 Snapshots	
Users: 1 Groups:		Roles: 0 Identity Providers: 0		0 Load Balancers 1 Security Groups	
Securit	y Status		1 out of 5 complete.		
A	Delete your root access keys		~		
	Activate MFA on your root account		~		
	Create individual IAM users		~		
A	Use groups to assign permissions		~		
A	Apply an IAM password policy		~	0	
			U Buckets (J Public V Regi	ons



- Time to deploy to staging!
 - The deployment plan
 - There are dependencies! Don't forget to document how to spin up environments given the configuration...
 - The environment module dependency order for this deployment to staging environment:
 - _early_initialization: Initialize the state bucket (one time only)
 - account-security: Set up IAM permissions and groups
 - bastion: Spin up a bastion host



- Time to deploy to staging!
 - **Step 1:** _early_initialization
 - Since this is the first time spinning up the environment, a TF state bucket must be created.
 - <u>This is the only step where state</u> <u>is not remotely stored.</u>
 - This <u>single state file</u> should be committed back to repo so that subsequent deployments are aware.
 - All further state is remote.

\$ AWS_PROFILE=demo-priv terraform plan -out /tmp/step1.tf Refreshing Terraform state in-memory prior to plan... The refreshed state will be used to calculate this plan, but will not be persisted to local or remote state storage.

data.aws_caller_identity.current: Refreshing state...
aws_s3_bucket.terraform_state_bucket: Refreshing state... (ID: acme-tfstate)

An execution plan has been generated and is shown below. Resource actions are indicated with the following symbols: + create

Terraform will perform the following actions:

+ module.terraform_state.aws_s3_bucket.terraform_state_bucket

id: <computed> acceleration_status: <computed> acl: "private" arn: <computed> bucket: "acme-tfstatebucket_domain_name: <computed> "false" force_destroy: hosted_zone_id: <computed> region: <computed> request_payer: <computed> "1" versioning.#: versioning.0.enabled: "true" versioning.0.mfa_delete: "false" website_domain: <computed> website_endpoint: <computed>

Plan: 1 to add, 0 to change, 0 to destroy.

This plan was saved to: /tmp/step1.tf

To perform exactly these actions, run the following command to apply: terraform apply "/tmp/step1.tf"



- Step 1: _early_initialization
- Notice how the <u>plan</u> told us exactly what changes are going to be made, and what the differences between the existing state and new state will be.
- Apply the plan:



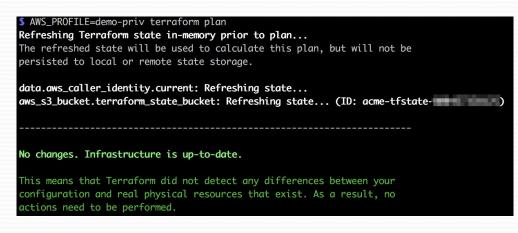


• Time to deploy to staging!

- Step 1: _early_initialization
- The plan has been applied, and changes were made:

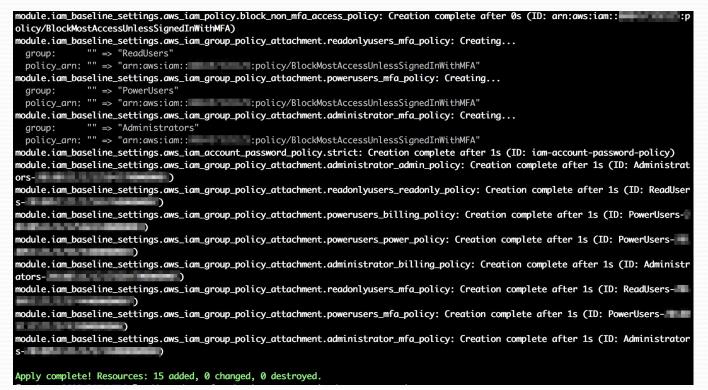
+ Create bucket Empty bucket		1 Buckets 0	Public 1 Regions 2
Bucket name ↑≞_	Access () †=	Region <u>↑=</u>	Date created 1=
S acme-tfstate-	Not public *	US West (N. California)	AND CONTRACTORS AND ADDRESS

• Re-running terraform plan or apply shows that its aware of the bucket on future deployments:





- Step 2: account_security
- Apply the changes (note skipping plan for presentation for brevity)





- Step 2: account_security
- Note that the account is now compliant with the desired security properties specified in the Terraform code:

	Filter								
	G	roup Name 🗢	stomer ma	naged ~	Q Search				
IAM Resources	A	Administrators		Policy name 🔻		Туре	Attachments 👻	Description	
			Billing	BillingFullAccess		Customer managed	1	Allow read and write access to billing port	
Users: 1	D Po	owerUsers	Billing	ViewAccess		Customer managed	1	Allow read-only access to billing portal	
Groups: 3 Customer Managed Policies: 3	Re	eadUsers	Block	NostAccessUr	hlessSignedInWithMFA	Customer managed	3	Block most AWS console access unless $\mathbb N$	
Security Status Delete your root acc	ty Status Delete your root access keys			{} JSON	ignedInWithMFA unless MFA authenticated	n) accCi anadTaWi taMEA"			
Activate MFA on you Create individual IAI		unt	80 81 - 82 83	<pre>80 "Effect": "Deny", 81 - "NotAction": [82 "sts:GetSessionToken",</pre>					
Use groups to assig	n permissio	ns							
Apply an IAM passv	vord policy				~				



- Time to deploy to staging!
 - Step 3: bastion
 - **POP-QUIZ QUESTION**: Can you determine what the code below in the bastion environment module is going to do?

```
rovider "aws" {
  region = "us-west-1"
  version = "~> 1.9"
}
module "bastion_staging" {
  source = "../../modules/ec2-bastion-jumphost"
  environment_code = "staging-us-west-1"
}
```



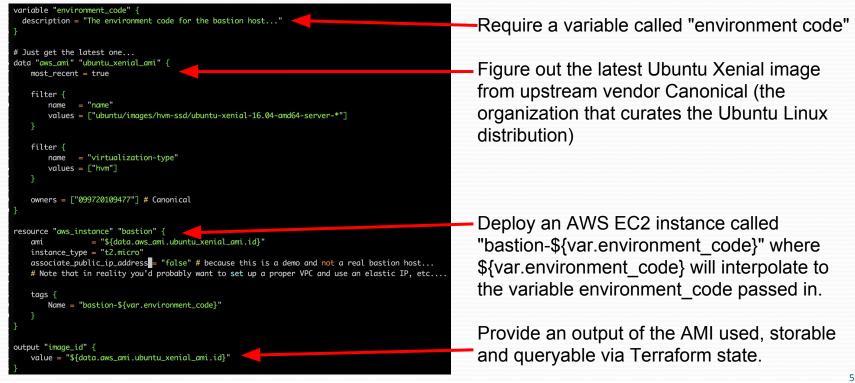
- Time to deploy to staging!
 - Step 3: bastion
 - **ANSWER**: It is deploying a feature module called "ec2-bastion-jumphost".



• **QUESTION**: What is ec2-bastion-jumphost going to do? Let's take a look at the module ec2-bastion-jumphost's definition as shown by the code.



- Step 3: bastion
- **QUESTION**: What is ec2-bastion-jumphost going to do?





- Step 3: bastion
- Deploy it!
 - The AMI is found based on the data resource in the feature module
 - The EC2 instance is deployed based on the resource defined in the feature module.

module.bastion_staging.aws_inst	ance.bastion: Creating
ami:	"" => "ami-44273924"
<pre>associate_public_ip_address:</pre>	"" => "false"
availability_zone:	"" => " <computed>"</computed>
<pre>ebs_block_device.#:</pre>	"" => " <computed>"</computed>
ephemeral_block_device.#:	"" => " <computed>"</computed>
get_password_data:	"" => "false"
instance_state:	"" => " <computed>"</computed>
instance_type:	"" => "t2.micro"
ipv6_address_count:	"" => " <computed>"</computed>
ipv6_addresses.#:	"" => " <computed>"</computed>
key_name:	"" => " <computed>"</computed>
network_interface.#:	"" => " <computed>"</computed>
network_interface_id:	"" => " <computed>"</computed>
password_data:	"" => " <computed>"</computed>
placement_group:	"" => " <computed>"</computed>
primary_network_interface_id:	"" => " <computed>"</computed>
private_dns:	"" => " <computed>"</computed>
private_ip:	"" => " <computed>"</computed>
public_dns:	"" => " <computed>"</computed>
<pre>public_ip:</pre>	"" => " <computed>"</computed>
<pre>root_block_device.#:</pre>	"" => " <computed>"</computed>
security_groups.#:	"" => " <computed>"</computed>
source_dest_check:	"" => "true"
subnet_id:	"" => " <computed>"</computed>
tags.%:	"" => "1"
tags.Name:	"" => "bastion-staging-us-west-1"
tenancy:	"" => " <computed>"</computed>
volume_tags.%:	"" => " <computed>"</computed>
<pre>vpc_security_group_ids.#:</pre>	"" => " <computed>"</computed>
module.bastion_staging.aws_inst	ance.bastion: Still creating (10s elapsed)
module.bastion_staging.aws_inst	ance.bastion: Still creating (20s elapsed)
module.bastion_staging.aws_inst	ance.bastion: Creation complete after 22s (ID:
Apply complete! Resources: 1 ad	ded, 0 changed, 0 destroyed.



data

Plan

Doy

Er

ta modu

- Step 3: bastion
- Oops!
- The tag
 "name"
 should have been
 set to: bastion staging-us-west-1a
 - Update the tag and try re-applying.
 - Note that TF tracks and applies change.

S_PROFILE=demo-priv terraform apply .aws_ami.ubuntu_xenial_ami: Refreshing state instance.bastion: Refreshing state (ID:)
xecution plan has been generated and is shown below. urce actions are indicated with the following symbols: update in-place
aform will perform the following actions:
<pre>module.bastion_staging.aws_instance.bastion tags.Name: "bastion-staging-us-west-1" => "bastion-staging-us-west-1a"</pre>
: 0 to add, 1 to change, 0 to destroy.
ou want to perform these actions? rraform will perform the actions described above. ly 'yes' will be accepted to approve.
ter a value: yes
<pre>le.bastion_staging.aws_instance.bastion: Modifying (ID:) gs.Name: "bastion-staging-us-west-1" => "bastion-staging-us-west-1a" le.bastion_staging.aws_instance.bastion: Modifications complete after 1s (ID:)</pre>
y complete! Resources: 0 added, 1 changed, 0 destroyed.



- Deployment is complete!
 - This can be repeated across multiple environments, and the result is well defined and determinate.
 - Allows infrastructure changes to be rolled forward and back based on code commits/releases from an SCM.
 - Allows infrastructure to be change managed and tracked in SCM, just like any other code.
 - Also allows easy teardown of AWS resources, i.e. terraform destroy...
 - You can query and introspect the Terraform state to determine which objects in AWS were created outside of the formal project structure.



- Packer allows creation and/or customization of virtual machine images
 - In other words, it allows custom AMIs to be built in the context of the AWS environment
 - But supports many virtualization hosts, which is useful
 - Can use a local VM host to build images for the cloud based on validated ISOs from upstream vendors
 - Might be important if you are operating in sensitive environments that don't let you access public images
 - Do you trust the images in the marketplace?
 - From the same company as Terraform, shares a lot of similar configuration principles.
 - Pro-tip: Make your life easy by adapting pre-existing recipes via projects like Boxcutter.



- Using Packer, tools like cloud-init and other requirements can be pre-configured as desired.
 - Default security configurations in the OS?
 - Ability to burn specific AMIs for different functionality or roles if desired (or not):
 - with pre-loaded components "burned" into the AMI (vs. runtime configuration at instantiation); or
 - by using scripts to configure during instantiation, which allows EC2 metadata and APIs to be queried and change configuration of image at point of deployment.
 - Pros and cons to both techniques; feel free to use one, the other, or both methodologies as needed.



- Sample stanza showing variables in a packer configuration (from a heavily customized fork of the Boxcutter Ubuntu project):
 - 131 "variables": {

 - 133 "cleanup_pause": "",
 - 134 "cpus": "1",
 - 135 "personalization_role": "{{env `ROLE`}}",
 - 136 "desktop": "false",
 - 137 "disk_size": "8192",
 - 138 "ftp_proxy": "{{env `ftp_proxy`}}",
 - 139 "headless": "",
 - 140 "http_proxy": "{{env `http_proxy`}}",
 - 141 "https_proxy": "{{env `https_proxy`}}",
 - 142 "install_vagrant_key": "false",
 - 143 "iso_checksum": "70db69379816b91eb01559212ae474a36ecec9ef",
 - 144 "iso_checksum_type": "sha1",
 - 145 "iso_name": "ubuntu-16.04-server-amd64.iso",
 - 146 "iso_path": "/Volumes/Storage/software/ubuntu",
 - 147 "iso_url": "http://releases.ubuntu.com/16.04/ubuntu-16.04-server-amd64.iso",
 - 148 "locale": "en_US",
 - 149 "memory": "512",
 - 150 "no_proxy": "{{env `no_proxy`}}",
 - 151 "preseed" : "preseed.cfg",
 - 152 "rsync_proxy": "{{env `rsync_proxy`}}",



 In this example, note that we pass an environment variable ROLE during packer execution, passed upstream by the caller

 This is used by various scripts to support multiple customizations from a single reusable codebase.

environment_vars": [

"CLEANUP_PAUSE={{user `cleanup_pause`}}", "DESKTOP={{user `desktop`}}", "UPDATE={{user `update`}}", "INSTALL_VAGRANT_KEY={{user `install_vagrant_key`}}", "SSH_USERNAME={{user `ssh_username`}}", "SSH_PASSWORD={{user `ssh_password`}}", "http_proxy={{user `http_proxy`}}", "https_proxy={{user `https_proxy`}}", "ftp_proxy={{user `ftp_proxy`}}", "rsync_proxy={{user `rsync_proxy`}}", "no_proxy={{user `no_proxy`}}", "ROLE={{ user `personalization_role` }}"

'execute_command": "echo '{{ user `ssh_password` }}' | {{.Vars}} sudo -E -S bash '{{.Path}}'"
'scripts": [

"script/update.sh",
"script/install-lynis.sh",
"script/desktop.sh",
"script/vagrant.sh",
"script/sshd.sh",
"script/virtualbox.sh",
"script/parallels.sh",
"script/motd.sh",
"script/cloud-init.sh",
"script/security-hardening.sh",
"script/minimize.sh",
"script/personalize.sh",

"type": "shell", "expect_disconnect": "true"



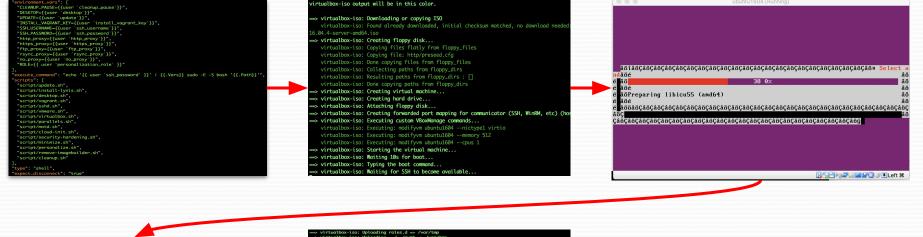
- Depending on whether the source is a bootable ISO or an existing machine image (AMI in this case), Packer will:
 - For an ISO image
 - Spin up a VM using your VM host of choice (i.e. Virtualbox, VMWare, etc.)
 - For Linux, use preseeding or kickstart to perform headless/auto install using specified configuration.
 - Perform customization/personalization steps
 - Halt and export the VM image for import to AWS.
 - For an existing AMI
 - Spin up EC2 instance using specified upstream AMI
 - Perform customization/personalization steps
 - Halt and dump the EC2 machine to an AMI image

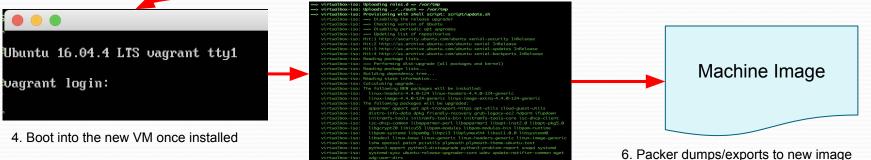


• Visual Overview of Packer's inputs and outputs:

1. Provide definition/config

2. Packer spins up VM+instrumentation





5. Packer customizes the new VM

3. The operating system is installed in VM



Results...

- GIT repository access controls are used to enforce a workflow that mandates code reviews and allows deployments to occur from the certified/approved release branches.
- Terraform is used to deploy infrastructure based on code from the certified/approved release branches
 - Terraform also provides us with some useful change management features, like showing what's going to happen before it does.
- Packer is used to build machine images based on code from the certified/approved release branches.
- It is now possible to demonstrate the pipeline for compliance purposes.



Results...

- Some useful compliance attributes:
 - Infrastructure assets are now tracked across their lifecycle via Terraform state.
 - Infrastructure assets are directly related to the definition(s) that live in the SCM and Terraform state.
 - Machine images can be signed, validated, and have a known footprint.
 - Configuration is consistent across builds and does not rely on manual intervention.
 - If infrastructure is designed to be immutable, upgrades become a matter of generating and deploying new images. Eliminates risk of drift.
 - Infrastructure can be (more?) easily re-deployed for BC/DR



Questions...

• Q&A

- Resource list:
 - Packer: https://www.packer.io/
 - Terraform: https://www.terraform.io/
 - GIT: https://git-scm.com/
 - Noted GIT tools:
 - Gitolite: http://gitolite.com/gitolite/index.html
 - Gerrit: https://www.gerritcodereview.com/
 - GOGS: https://www.gogs.io/
 - Gitlab: https://about.gitlab.com/
 - Github: https://www.github.com/ (proprietary/closed source)



Thank you

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